

Approaches to modeling of bio (and other) systems

Models based on

Analysis

- estimating governing laws
- differential equations
 - ... $+ a_1 \dot{y}(t) = b_0 u(t)$
- difference equations
 - ... $+ a_1 y(k) = b_0 u(k)$
 - $t = k \Delta t$
- population dynamics, ...

Measured data

- estimating structure of model and then optimizing its parameters
- adaptive models
- neural networks
- ...
- time-series prediction (respiration data, ECG, ...)

Models

Static models
(do not involve time)

dynamical models (time)

Space & time models
(Finite element methods...)

linear

nonlinear

deterministic
chaos

Models

Stochastic

- Bayes approach

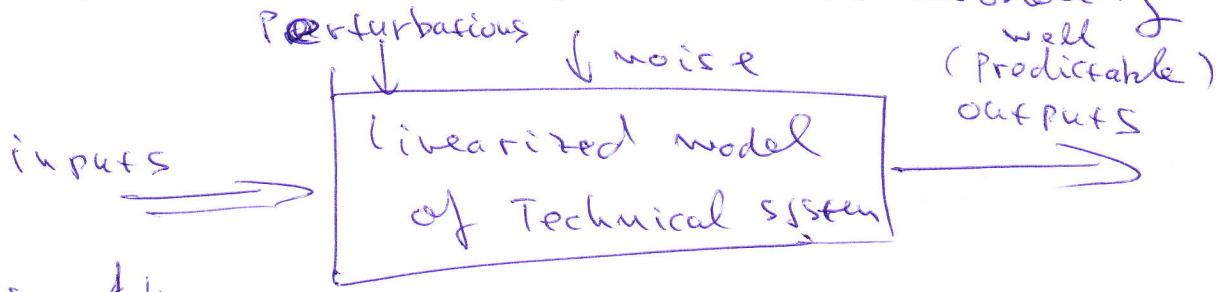
deterministic

- dif. equations

- neural networks

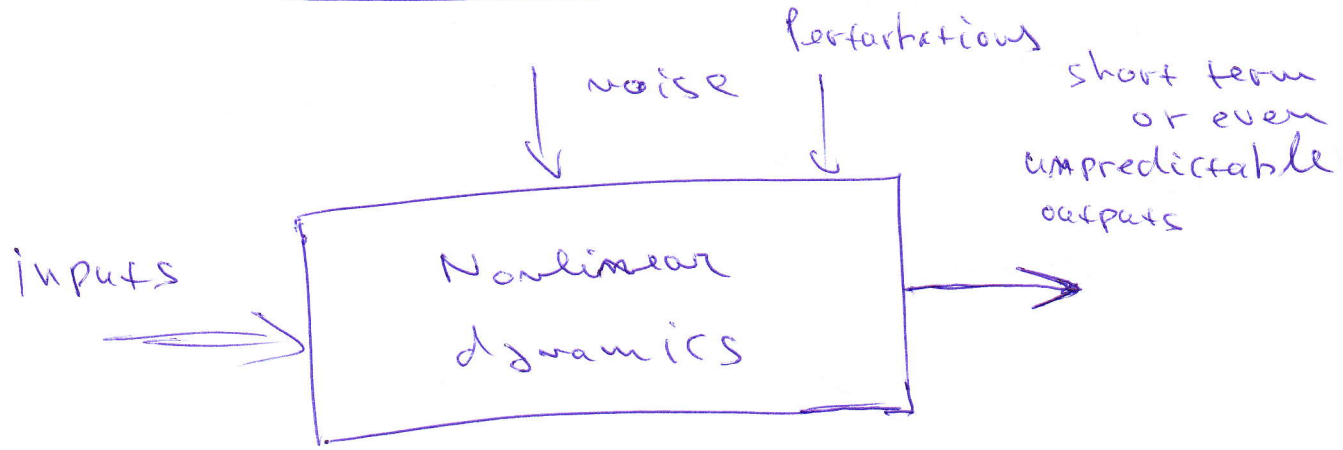
Technical systems

- are more suitable for math-physical analysis than other real-world systems
- are often suitable for linear modeling



(Perturbations ... known or unknown changes of parameters)

Real-World Models



Nonstationarity: - real systems change its dynamics in time

- we are able to have often only temporary valid models

From Continuous-time linear model of a technical system toward population models

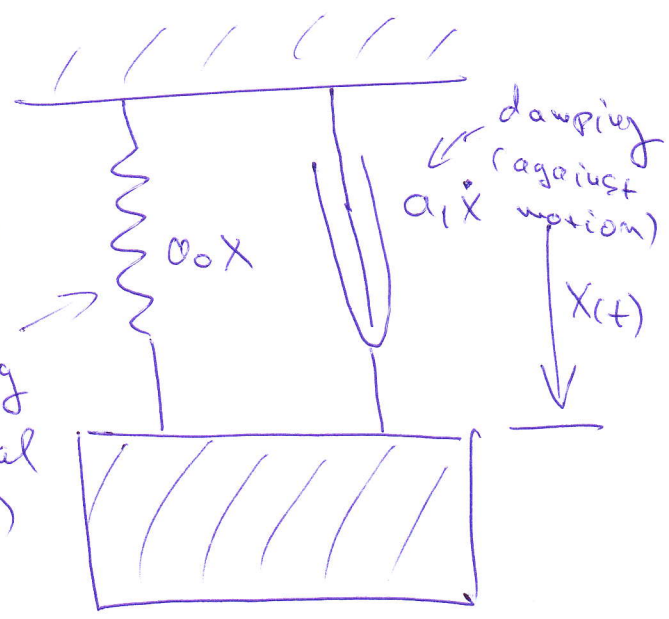
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Tech. System - by analysis

$$\ddot{X}(t) + a_1 \dot{X}(t) + a_0 X(t) = b_0 u(t)$$

balance of energies
t...time

Spring
(potential energy)



$$\ddot{X}(t) = -a_1 \dot{X}(t) - a_0 X(t) + b_0 u(t)$$

damping against motion

potential energy as a function of position

Mass
 $\mu(t)$
External input

Continuous time linear and nonlinear models of population dynamics

$$\dot{X}(t) = \oplus b X(t) \ominus m X(t) \quad X(t) \dots \text{population in time } t$$

$$\dot{X}(t) = (b)X(t) - (m)X(t) \quad (4)$$

$\dot{X}(t)$ ↑ rate of population change per time unit
 [relative amount/time]

b relative birth rate
 [%/time unit]

m relative mortality rate
 [%/time unit]

Malthus equation

$$X(t) = (b - m)X(t) \Rightarrow X(t) = X_0 e^{(b-m)t}$$

$(b - m)$ relative coefficient of growth

The above is a simple linear model of a single population

Nonlinear models e.g.: b, m can be function of X

$$\dot{X}(t) = (b(X) - m(X))X(t)$$

e.g.:
Linear model with time variant coefficients: b, m are function of time

$$\dot{X}(t) = (b(t) - m(t))X(t)$$

relative coefficient of growth

Fundamental population models (continuous-time)

(5)

Malthus equation: $\dot{X}(t) = (b - m) X(t)$

Logistic equation (Pearl - Verhulst)

- Considers capacity of environment

C ... optimal population for an environment

$$\dot{X}(t) = (b - m) X(t) \left(1 - \frac{X(t)}{C} \right)$$

becomes zero for optimal population

$$X(t) = \text{const} \iff \dot{X}(t) = 0$$

Gompertz's Equation

$$\dot{X}(t) = \mu(x) \cdot X(t) =$$

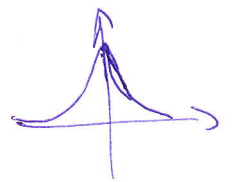
$$X = X_0 e^{a/k} \iff = \left(a - k \ln \frac{X(t)}{X_0} \right) X(t)$$

Fundamental nonlinearities for coefficients:

1) $1 - e^{-x}$

2) $\frac{1}{1 + e^{-x}}$

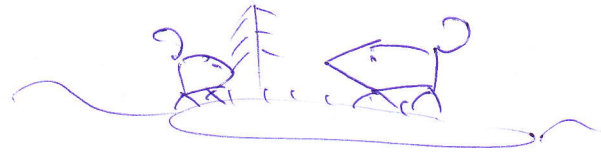
3) $\frac{1}{1 + x^2}$



4) $\sin(\omega x + \varphi)$

⑥ Assignment for PC Lab

Design and implement your own continuous-time model of an island with wild pigs



Variables: $N(t)$... males
 t ... time $F(t)$... females
 $R(t)$... resources

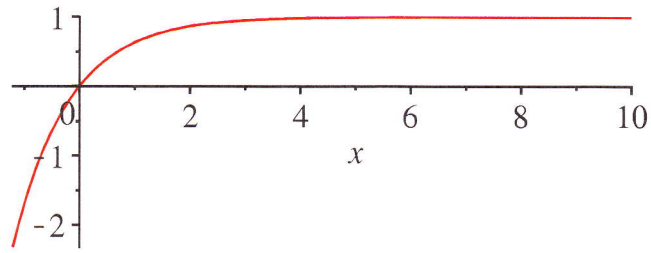
Coefficients b_M, b_F ... birth rates of Males
of Females
 d_M, d_F ... death rates of ...
 $A(M, F, R, t)$... Aggressivity

Think of various models and sketch how coefficients might depend on time or other variables. E.g., how aggressivity may depend on total population?

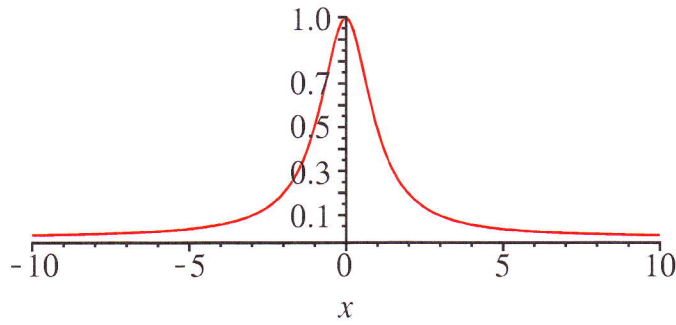
How does it affect death rate?

How total population affects growth of resources?

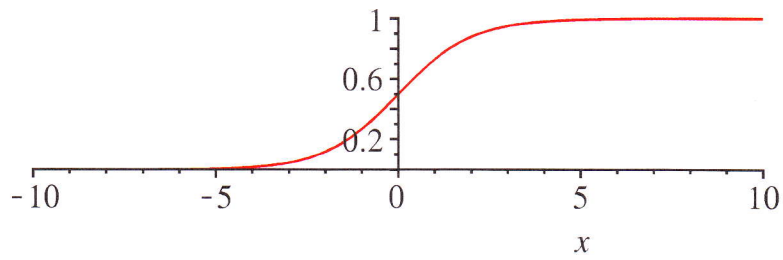
$plot(1 - \exp(-x), x = -1.2..10)$



$plot\left(\frac{1}{1+x^2}, x = -10..10\right)$



$plot\left(\frac{1}{1+\exp(-x)}, x = -10..10\right)$



$plot\left(\frac{2}{1+\exp(-x)} - 1, x = -10..10\right)$

